## PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2001 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN TYPE [ OR SMALL ENTITY (Column 2) (Column 1) TOTAL CLAIMS RATE FEE RATE FEE 20 BASIC FEE 370.00 BASIC FEE 740.00 NUMBER EXTRA OR NUMBER FILED FOR X\$18= TOTAL CHARGEABLE CLAIMS 20 minus 20= X\$ 9= OR minus 3 = INDEPENDENT CLAIMS X42= X84= 42 OR MULTIPLE DEPENDENT CLAIM PRESENT +280= +140= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR 12 **OTHER THAN CLAIMS AS AMENDED - PART II** SMALL ENTITY SMALL ENTITY OR (Column 3) (Column 2) (Column 1) HIGHEST ADDI-CLAIMS ADDI-NUMBER REMAINING PRESENT 4 TIONAL RATE TIONAL RATE **PREVIOUSLY EXTRA** AMENDMENT **AFTER** FEE FEE PAID FOR **AMENDMENT** X\$18= X\$ 9= Minus OR Total = Minus Independent X84= X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM 280= +140≤ OR OTAL ADDIT, FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER **PRESENT** 8 REMAINING TIONAL RATE TIONAL RATE **PREVIOUSLY EXTRA** AFTER AMENDMENT FEE FEE PAID FOR **AMENDMENT** X\$18= Minus X\$ 9= OR **Total** = Minus Independent X84= X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE Sec. 1. 15 (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-NUMBER PRESENT REMAINING ပ TIONAL TIONAL RATE RATE **PREVIOUSLY EXTRA** AMENDMENT **AFTER** FEE PAID FOR FEE AMENDMENT Minus X\$18= Total \*\* X\$ 9= OR Minus Independent X84= X42 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT, FEE \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

**Application or Docket Number**